



# Intel® Many Integrated Core Architecture

December 2010

Intel



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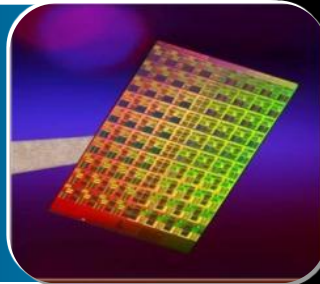


# Intel in High-Performance Computing



Dedicated,  
Renowned  
Applications  
Expertise

Tera/Exa-  
Scale  
Research



Large Scale  
Clusters  
for Test &  
Optimization



Broad Software  
Tools  
Portfolio

Defined  
HPC  
Application  
Platform



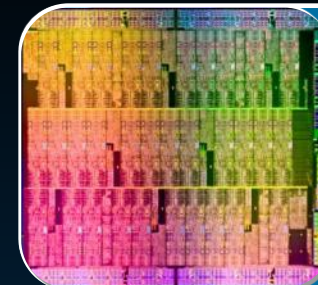
Platform  
Building  
Blocks



Manufacturing  
Process  
Technologies



Leading  
Performance,  
Energy Efficient



Many  
Integrated  
Core  
Architecture

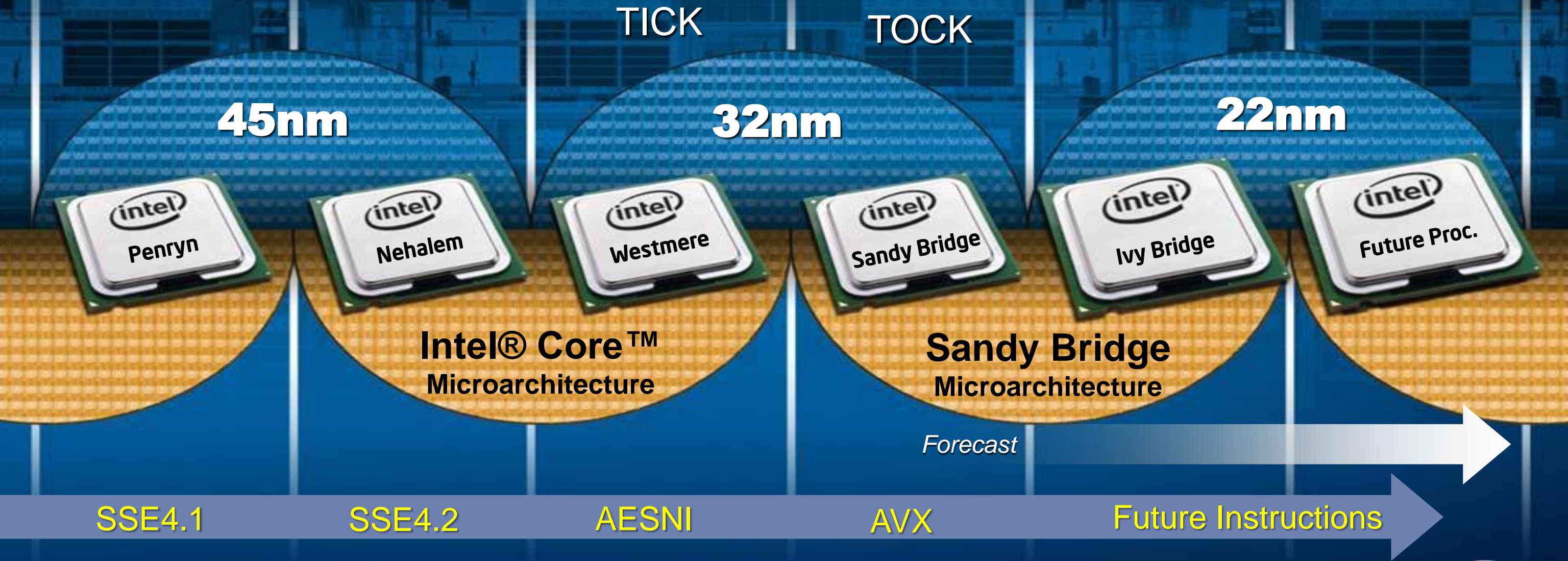
**A long term commitment to the HPC market segment**







# Tick-Tock Development Cycles Integrate. Innovate.



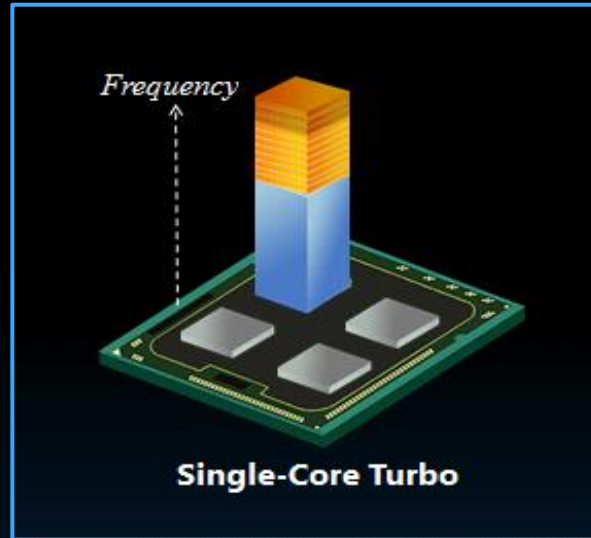


# Increasing Performance and Energy Efficiency

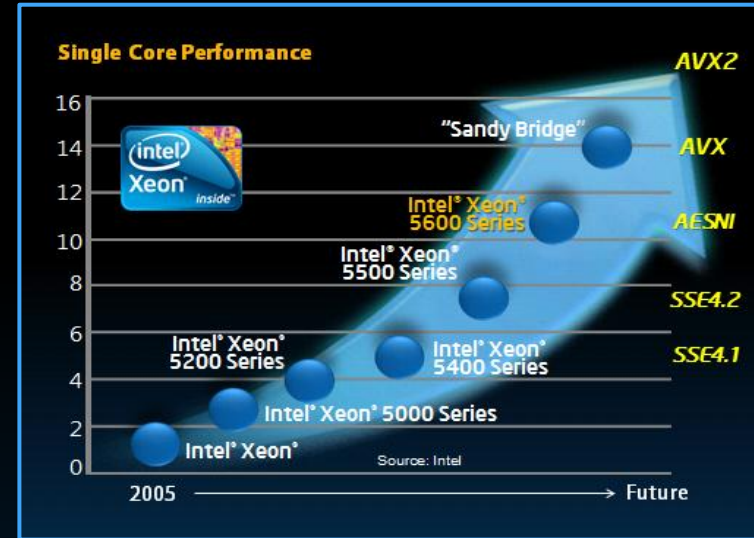
## Process Technology 22NM



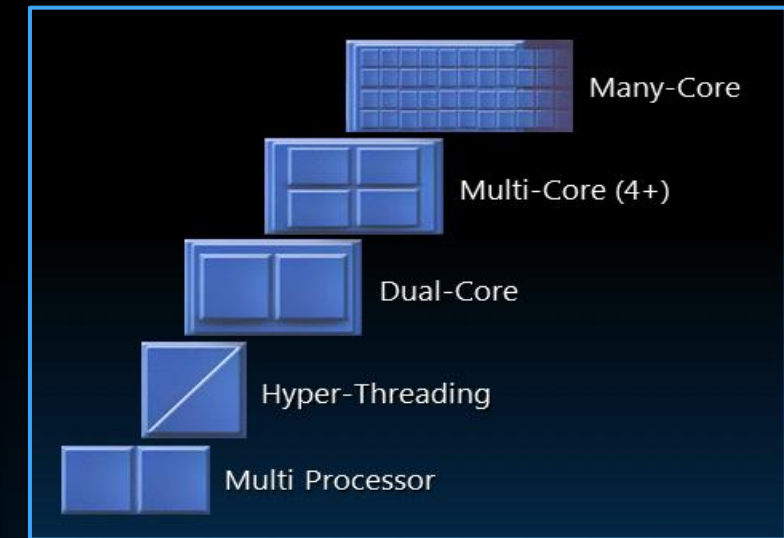
## Legacy TURBO-BOOST



## Core Architecture AVX



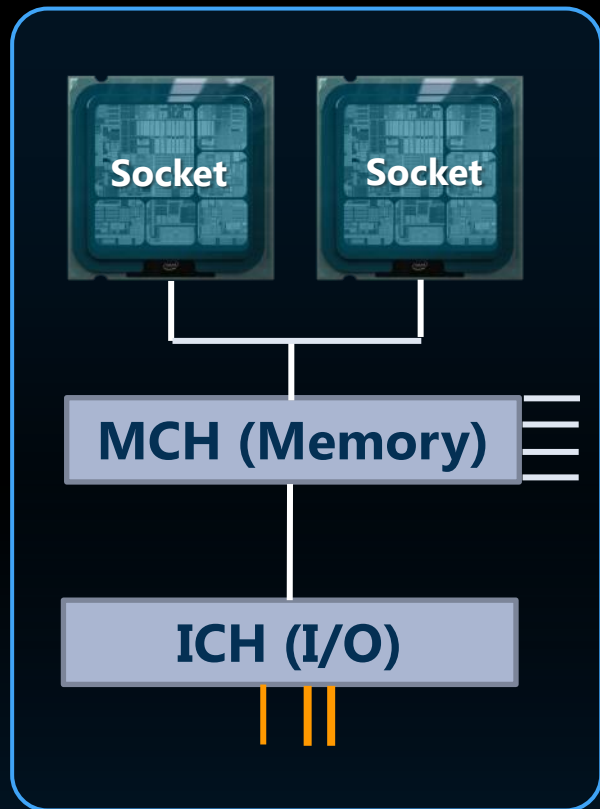
## Processors MULTI/MANY-CORE



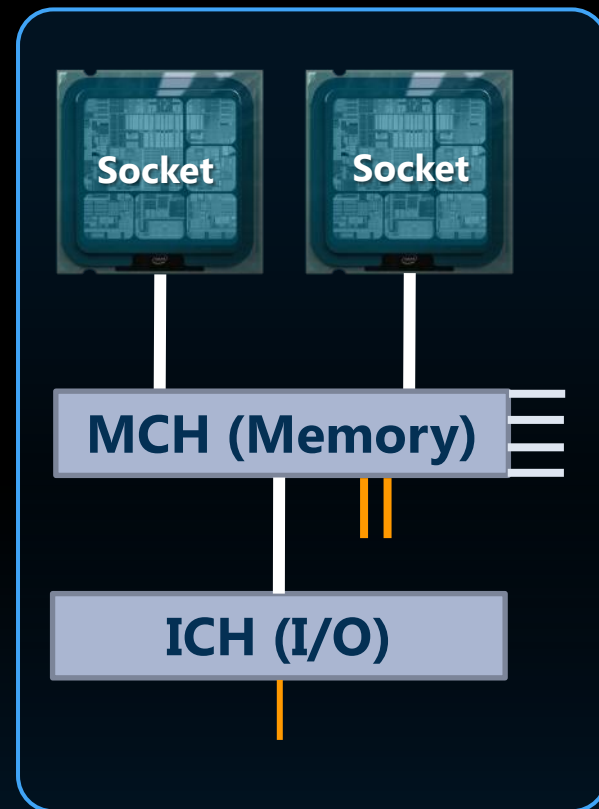
Potential future options, subject to change without notice.



# Two Socket Platform Evolution

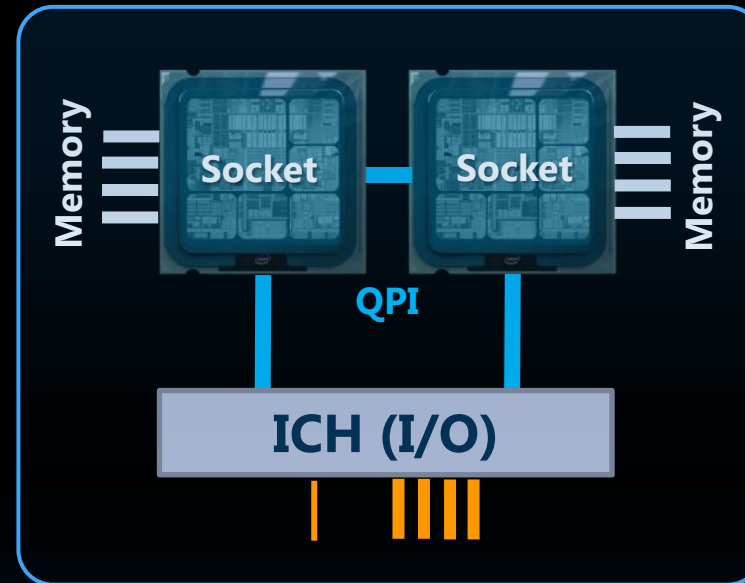


Frontsidebus



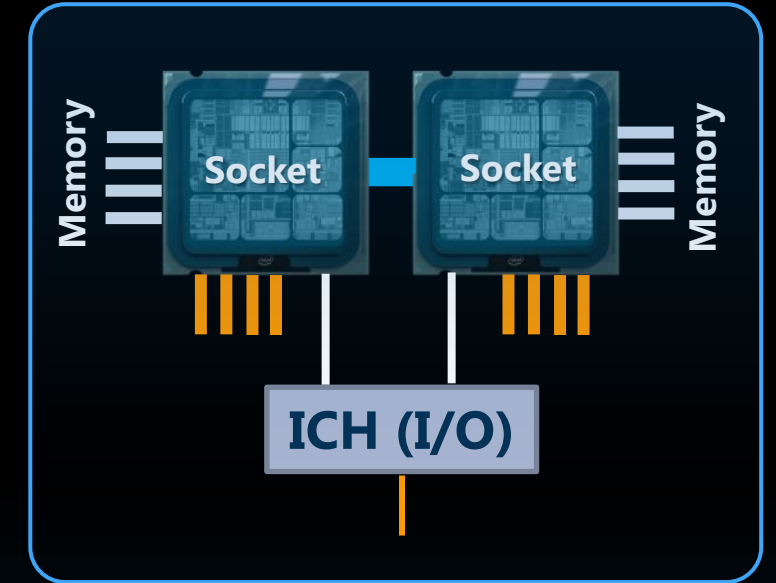
Multiple Frontsidebuses

## *Nehalem Architecture*



Integrated Memory Controller, QPI

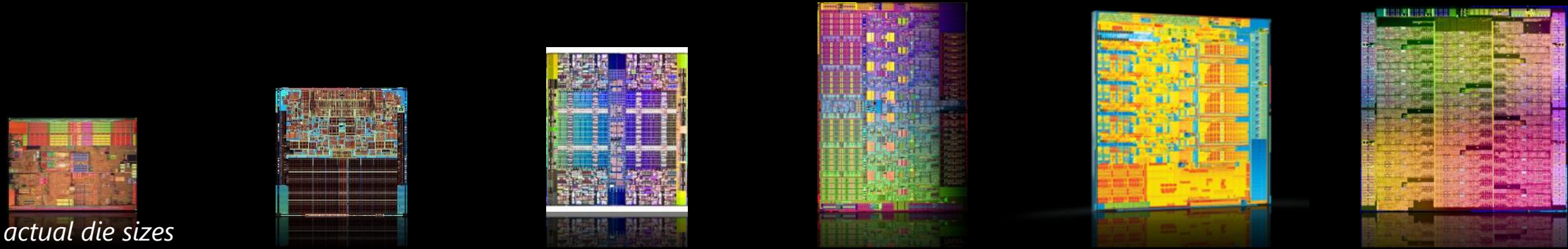
## *Sandy Bridge Architecture*



Integrated Memory Controller, QPI, Integrated I/O



# Intel and Parallelism



Images not intended to reflect actual die sizes

	Nocona	Woodcrest	Nehalem-EP	Westmere-EP	Sandy Bridge	Aubrey Isle (Knights Ferry)
Frequency	3.6GHz	3.0GHz	3.2GHz	3.33GHz	TBD	1.2GHz
Core(s)	1	2	4	6	8	32
Thread(s)	2	2	8	12	16	128
SIMD Width	128 (2 clock)	128 (1 clock)	128 (1 clock)	128 (1 clock)	256 (1 clock)	512 (1 clock)

**Knights Ferry builds on established CPU architecture and programming concepts - providing the benefits of code re-use to developers of highly parallel applications**



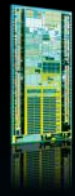
# How to get High Performance and Energy Efficiency?

high F.P. performance

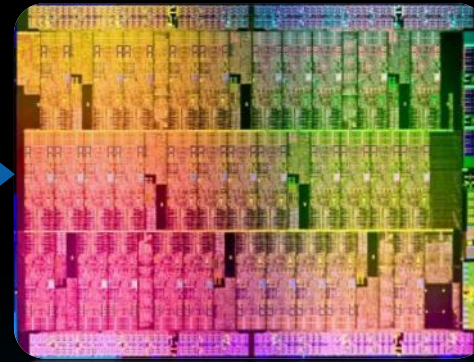
(VPU)



+



small extreme  
energy efficient  
core



many integrated and  
parallel small energy  
efficient,  
high-performance cores

**The Newest Addition to the Intel Server Family.  
Industry's First General Purpose Many Core Architecture.**





# Intel® MIC Customer Value



Combine :

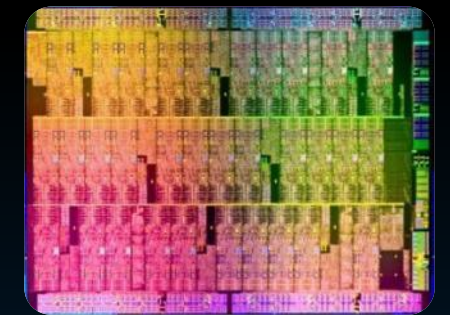
*The many benefits of broad Intel CPU programming models, techniques, and familiar developer tools*

+

*The compute density and energy efficiency associated with specialty accelerators for parallel workloads*

=

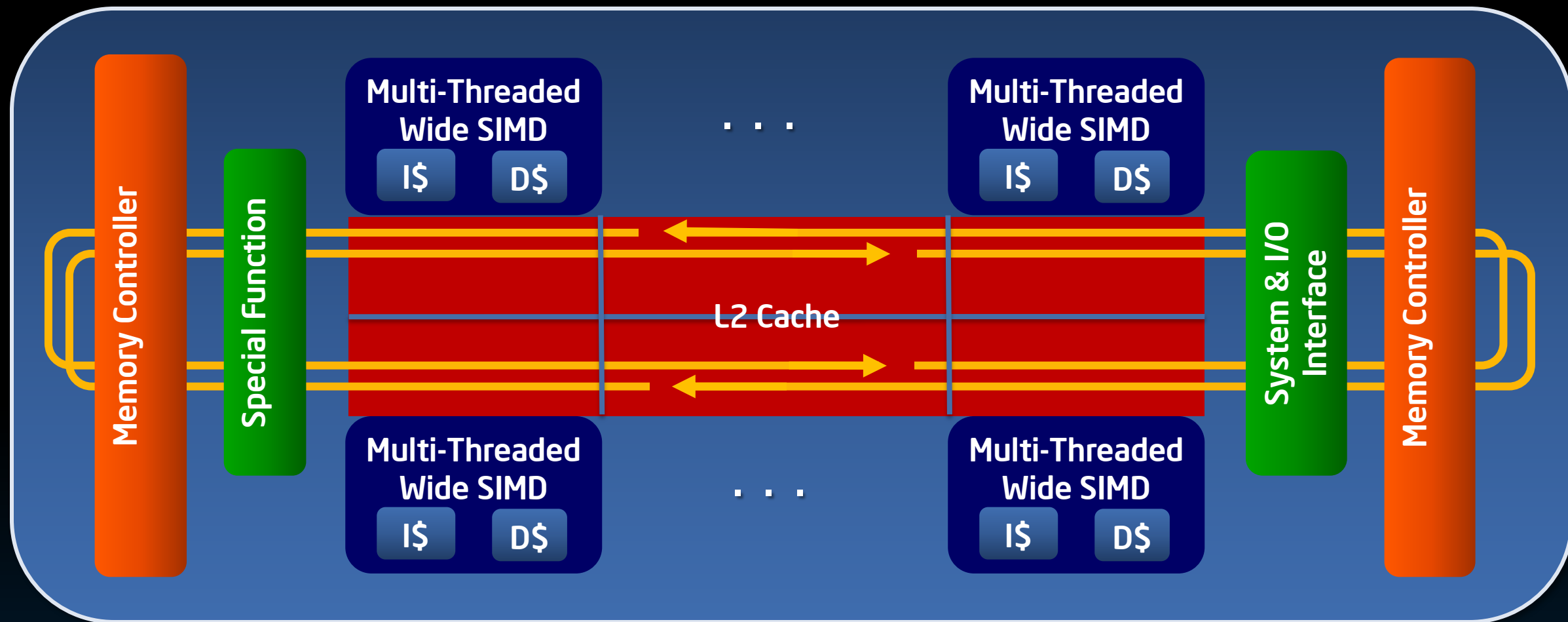
**Intel® Many Integrated Core products**



**MIC = CO-PROCESSOR for highly-parallel workloads**  
**FULLY PROGRAMMABLE**



# Intel® MIC Architecture – Knights Family



**Multiple IA cores**  
- In-order, short pipeline  
- Multi-thread support

**16-wide vector units (512b)**  
- Extended instruction set  
Fully coherent caches

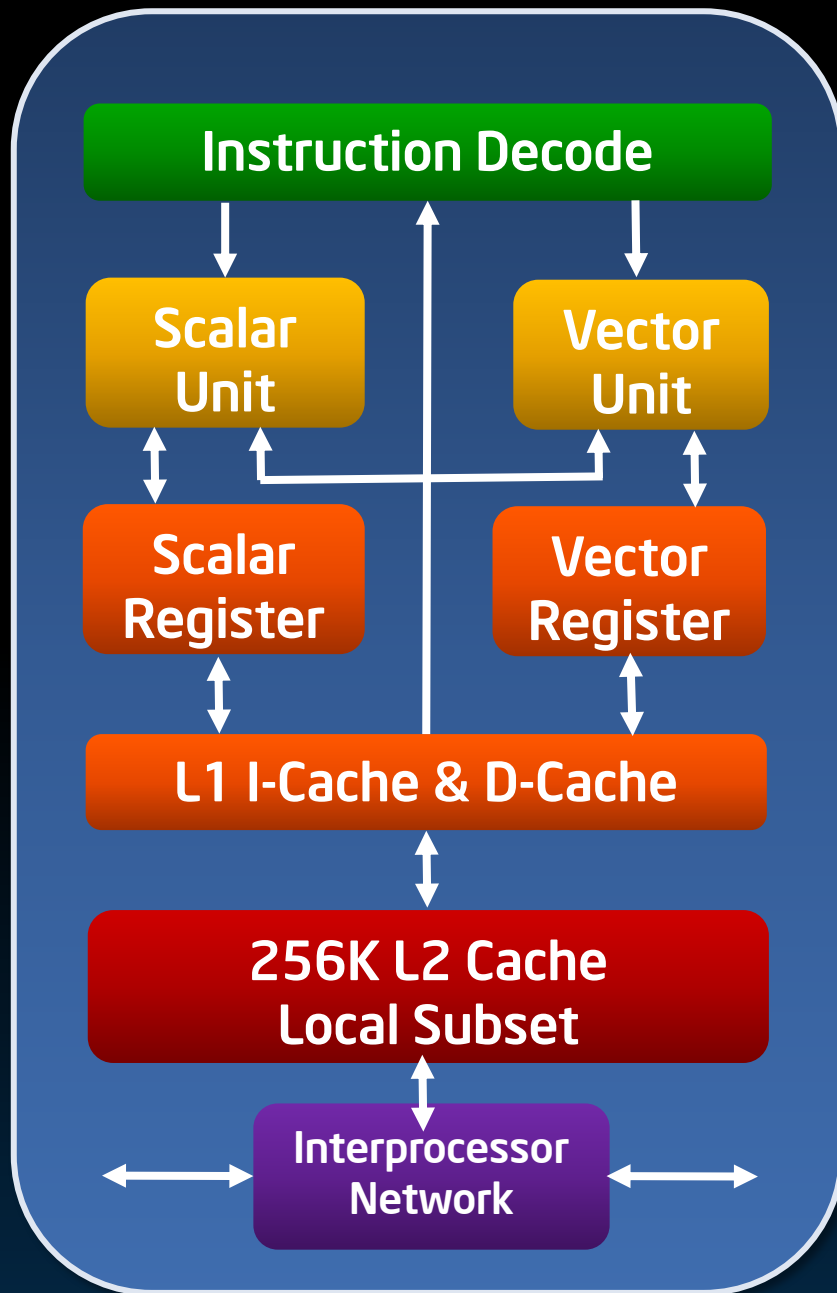
**1024-bit ring bus**  
GDDR5 memory  
- Supports virtual memory

## Standard IA Shared Memory Programming

For illustration only.  
Future options subject to change without notice.



# Aubrey Isle Core (in KNF)



## The Aubrey Isle co-processor core:

- Scalar pipeline derived from the dual-issue Pentium processor
- Short execution pipeline
- Fully coherent cache structure
- Significant modern enhancements such as multi-threading, 64-bit extensions, and sophisticated pre-fetching.
- 4 execution threads per core
- Separate register sets per thread
- Supports IEEE standards for floating point arithmetic
- Fast access to its 256KB local subset of a coherent L2 cache.
- 32KB instruction cache per core
- 32KB data cache for each core.

## Enhanced x86 instructions set with:

- Over 100 new instructions,
- Wide vector processing operations
- Some specialized scalar instructions
- 3-operand, 16-wide vector processing unit (VPU)
- VPU executes integer, single-precision float, and double precision float instructions

## Interprocessor Network

1024 bits wide, bi-directional (512 bits in each direction)



# New VPU Instructions

## > 100 new Instructions

### 512-bit SIMD

32x 512b vector-register, 8x 16b mask-register

16 FLOAT32, 8 FLOAT64, 16 INT32 or 512 LOGICAL1 elements /vreg

### Ternary, Multiply-Add (FMA)

More flops in fewer ops (IEEE conform)

e.g. *vmadd231ps v0, v5, v6 ; v0 = v5 \* v6 + v0*

### Load-op

Third operand can be taken direct from memory

### Broadcast/Swizzle/Format Conversion (on Load/Store)

Float16, unorm8, etc. - allows more efficient use of caches

### Predication/Masking on most Operations

### Gather/Scatter support





# The “Knights” Family

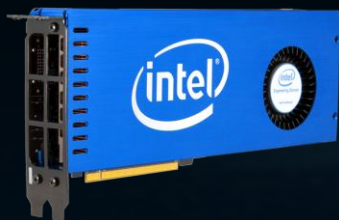
Future Knights  
Products

## Knights Corner

1<sup>st</sup> Intel® MIC product  
22nm process  
>50 Intel Architecture Cores  
Within PCIe Power Envelope  
Additional Enhancements

## Knights Ferry

Software Development Platform



Future options subject to change without notice.



# “Knights Ferry” Development Platform

## Software Development Platform

Growing availability through 2011

Up to 32 cores, up to 1.2 GHz

Up to 128 threads at 4 threads / core

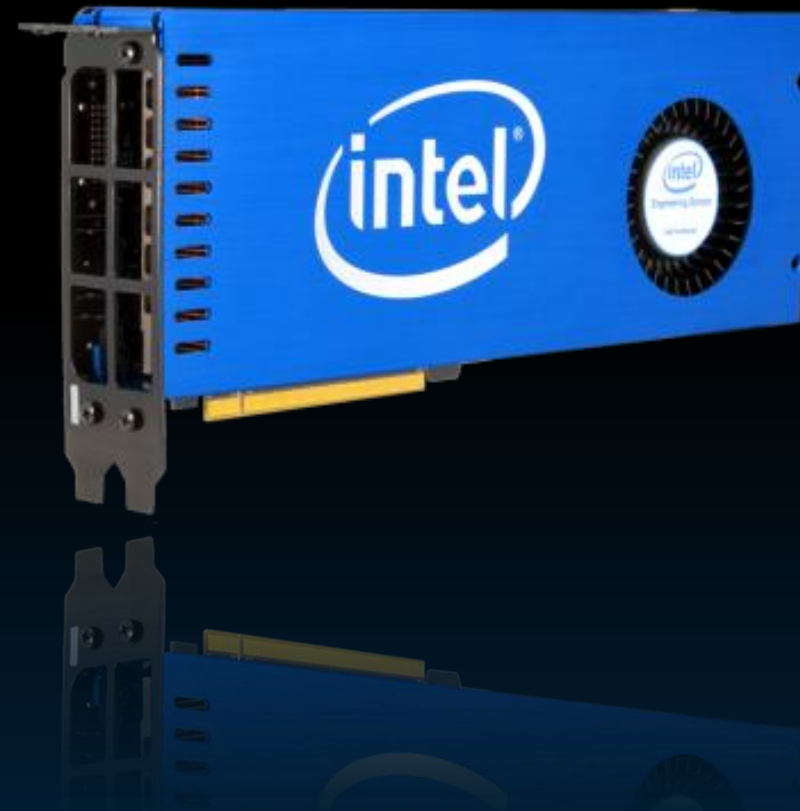
Up to 8MB shared coherent cache

TFLOPS Performance

Up to 2 GB GDDR5 shared memory

PCIe Card (within 300W envelope)

Bundled with Intel HPC SW tools



Software development platform for Intel® MIC architecture

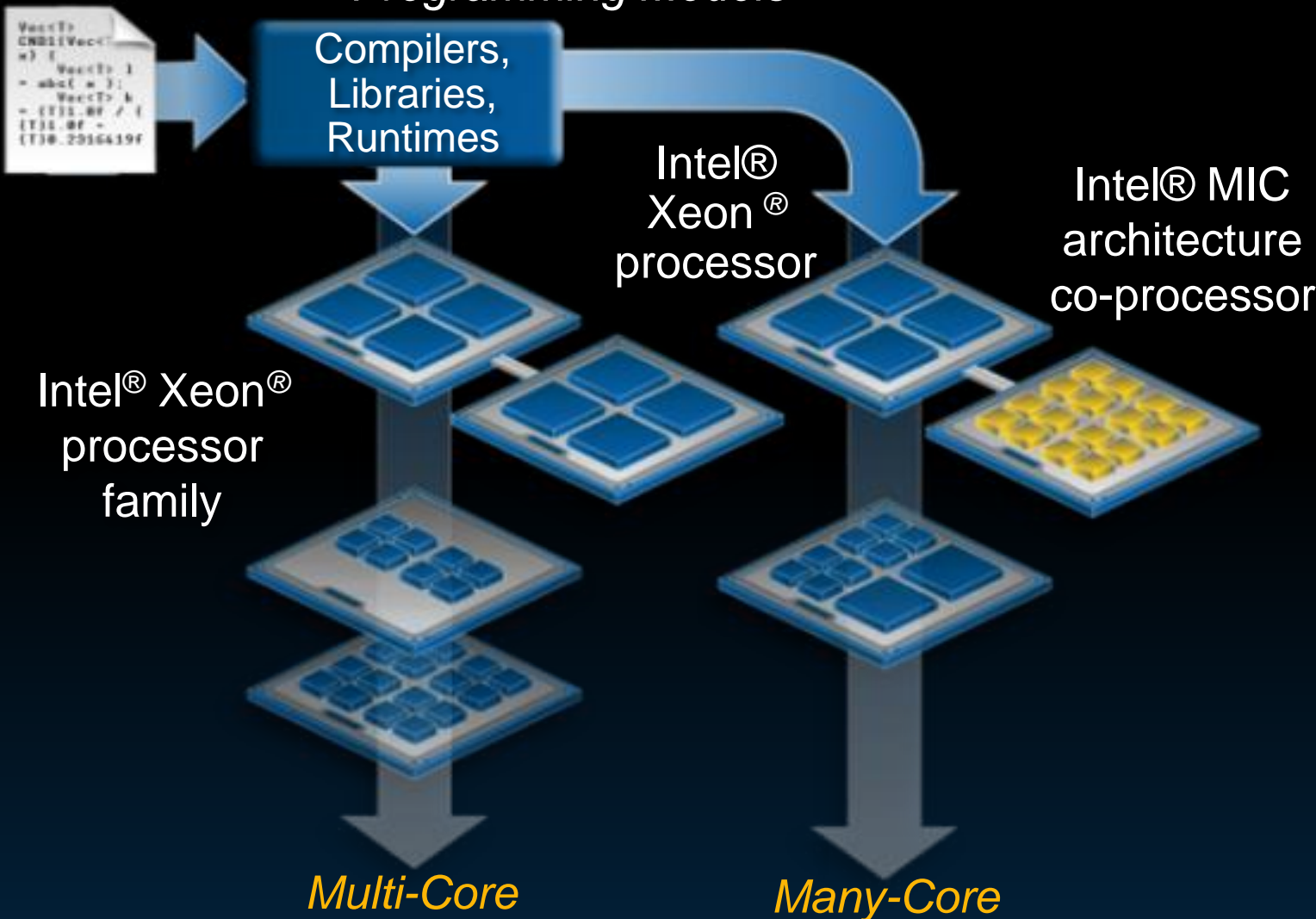




# Intel® MIC Architecture Programming

## Single Source Code

### Programming Models



## Common with Intel® Xeon®

- Programming Models
- C/C++, Fortran compilers
- Intel SW developer tools and libraries (MKL, IPP, TBB, ArBB, ...)
- Coding and optimization techniques and SW tools
- Ecosystem support

**Eliminates Need for Dual Programming Architecture**

For illustration only, potential future options subject to change without notice.



# Example: Computing PI

```
# define NSET 1000000
int main ( int argc, const char** argv )
{ long int i;
  float num_inside, Pi;
  num_inside = 0.0f;
#pragma offload target (MIC)
#pragma omp parallel for reduction(+:num_inside)
  for( i = 0; i < NSET; i++ )
    {
      float x, y, distance_from_zero;
      // Generate x, y random numbers in [0,1)
      x = float(rand()) / float(RAND_MAX + 1);
      y = float(rand()) / float(RAND_MAX + 1);
      distance_from_zero = sqrt(x*x + y*y);
      if ( distance_from_zero <= 1.0f )
        num_inside += 1.0f;
    }
  Pi = 4.0f * ( num_inside / NSET );
  printf("Value of Pi = %f \n",Pi);
}
```

One additional line from the CPU version

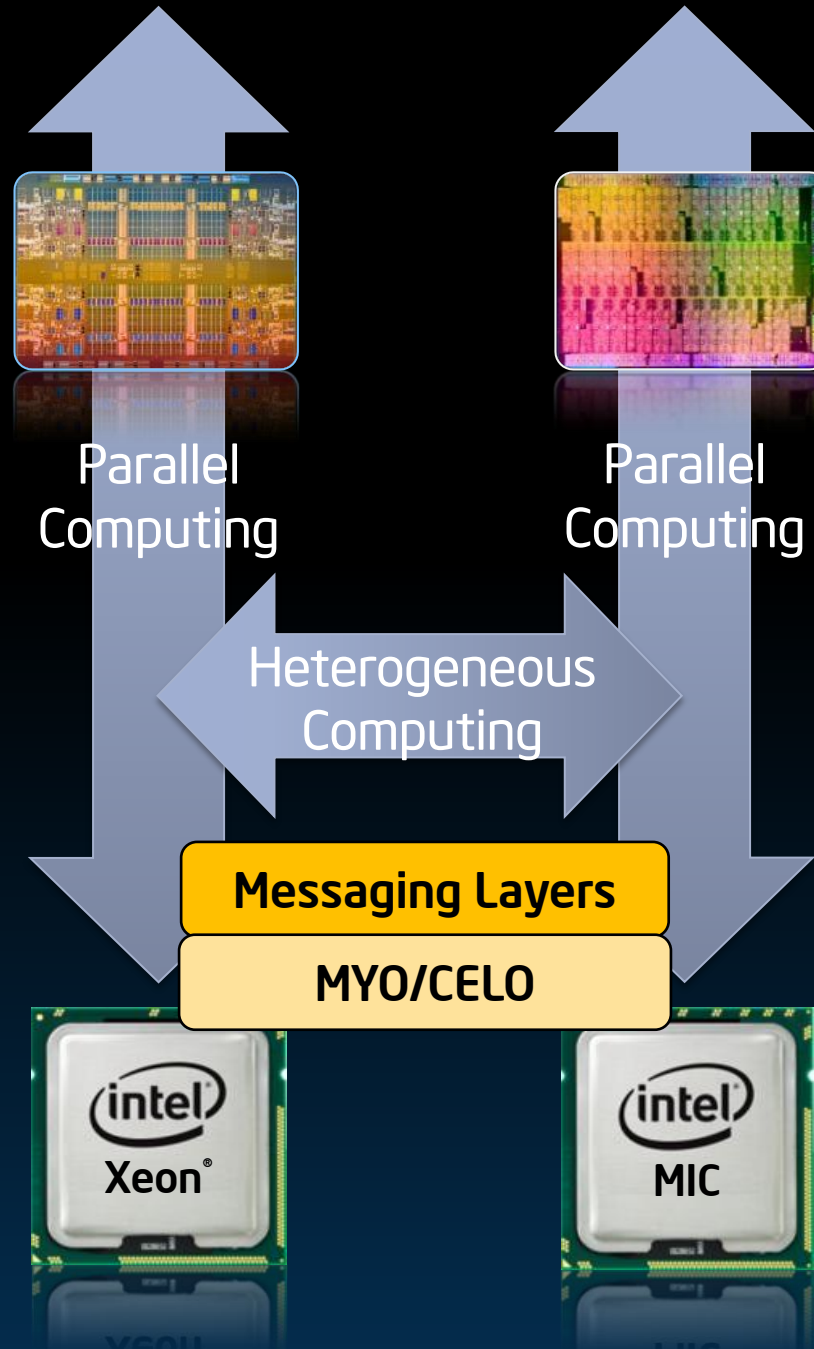
(For illustration only)





# Heterogeneous Programming with MIC

MPI (C/C++, FTN)
MKL, IPP (C/C++, FTN)
Cilk (C++)
CnC (C++)
TBB (C++)
ArBB (C++)
CAF (FTN)
OpenMP (C/C++/FTN)
Fortran90 Arrays (FTN)
CEAN (C++)
OpenCL (C/C++)
Intel Compilers (C/C++, FTN)



Larger #Cores  
Wider Vectors/SIMD



Programming Intel® MIC is the same as programming a CPU



# Intel Development Tools for HPC

Leading developer tools for performance on nodes and clusters



## Advanced Performance

C++ and Fortran Compilers, MKL/IPP Libraries & Analysis Tools for Windows\*, Linux\* developers on IA based multi-core node

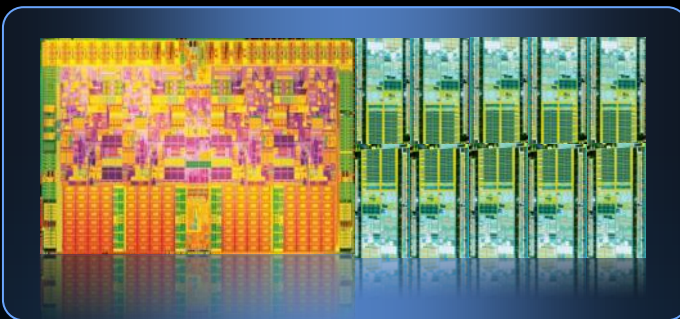
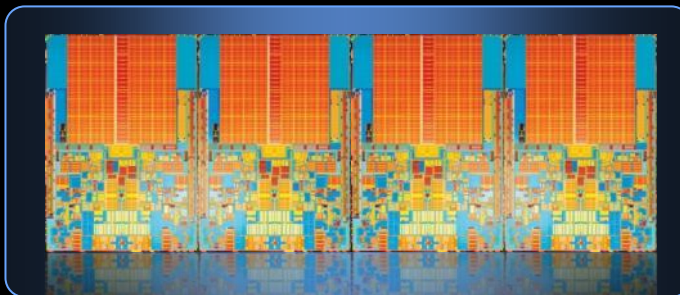
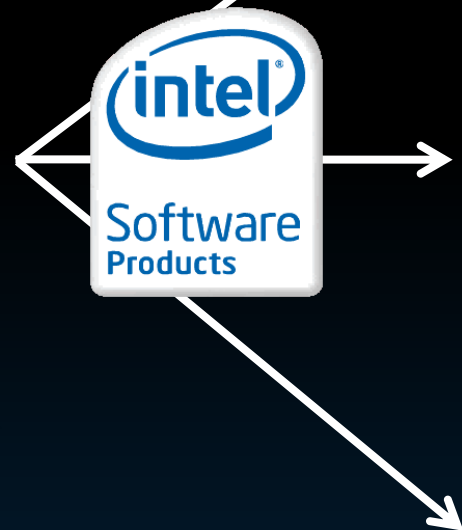
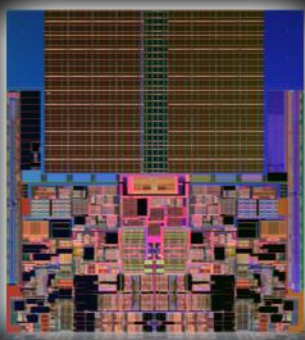
## Distributed Performance

MPI Cluster Tools, with C++ and Fortran Compiler and MKL Libraries, and analysis tools for Windows\*, Linux\* developers on IA based clusters



# Scaling Performance Forward

## Software Tools Vision



**Employ versatile and common development tools across all IA architectures**

**Single Portable Software Stack**

**Flexible Programmability**

**Scalable Performance**

*Data-Parallelism*  
*Thread-Parallelism*  
*Messaging*

...

Potential future options, no indication of actual product or development, subject to change without notice.





# whatif.intel.com

Access innovations ... *in the formative stages*

## Active Projects

### Designing New Capabilities

- Intel® OpenCL SDK **New!**
- Intel Advisor Lite Now Part of Intel® Parallel Studio
- Intel® Web APIs **New!**
- Intel® Energy Checker SDK
- Intel® SOA Expressway XSLT 2.0 Processor
- Smoke - Game Technology Demo **Rev 1.2 Released**
- Isolated Execution
- Intel® Direct Ethernet Transport
- Intel® Software Development Emulator

### Creating Concurrent Code

- Intel® Cilk++ Software Development Kit
- Intel® Concurrent Collections for C++ **Rev 0.6 Released**
- Intel® C/C++ STM Compiler, Prototype Edition **Rev 4.0 Released**

### Math Libraries

- Intel® Cluster Poisson Solver Library
- Intel® Adaptive Spike-Based Solver
- Intel® Ordinary Differential Equations Solver Library

### Performance Tuning

- Intel® Software Tuning Agent
- Intel® Architecture Code Analyzer
- Intel® Performance Tuning Utility **4.0 Update 3 Released**
- Intel® Platform Modeling with Machine Learning



What if you could experiment with Intel's advanced research and technology implementations that are still under development? And then see your feedback addressed in a future product? Find out by downloading one of the offerings listed below. Test drive these tools, collaborate with your peers and send us your feedback through our [software engineering blogs](#) and [support forums](#). Please note that these are the only mechanisms for interactions with Intel on these implementations. Intel Premier Support is only offered for our commercially released products. The offerings listed below augment Intel product and Open Source TBB offerings you'll find elsewhere.

#### Active Projects

##### Designing New Capabilities

- Intel® OpenCL SDK **New!**
- Intel Advisor Lite Now Part of Intel® Parallel Studio
- Intel® Web APIs **New!**
- Intel® Energy Checker SDK
- Intel® SOA Expressway XSLT 2.0 Processor
- Smoke - Game Technology Demo **Rev 1.2 Released**
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#### What If Support Forums

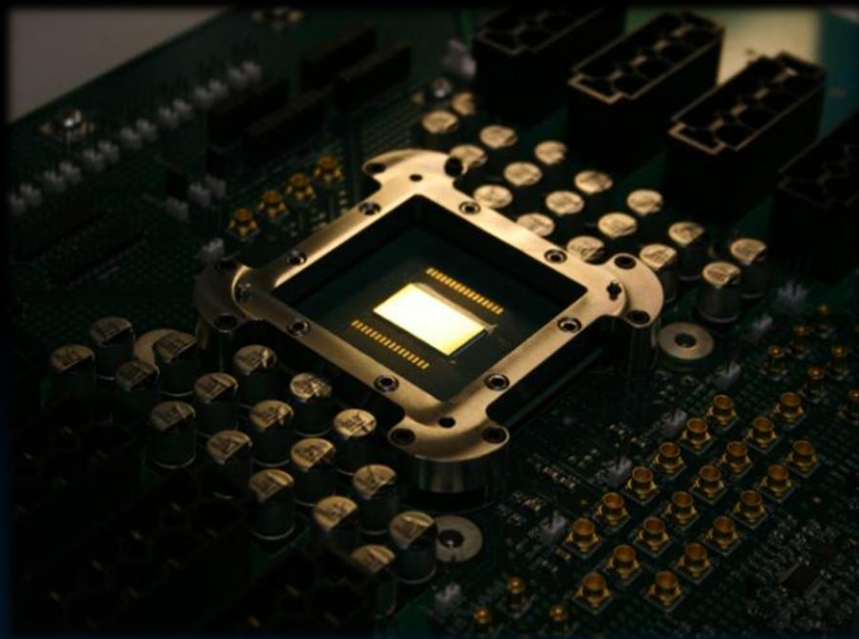
The way to merge multiple videos into one for PSP  
Everything has two sides, the good one and bad one. Many good movies are episodes, but you...  
PTU vs Amplifier...  
Hi, Excuse my ignorance but is there a relationship between the Performance Tuning Utility ...  
Queries related to Alpha software  
wat actually is a alpha software. how can it be utilized  
Welcome to Whatif!  
What if Intel started to share ideas and prototype software products as they were being de...

[More...](#)



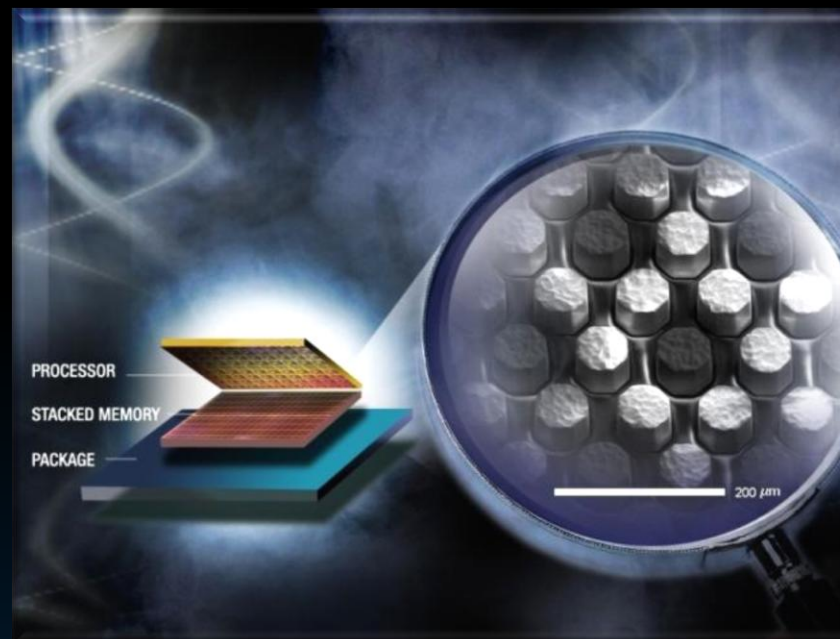
# Intel TeraScale Research Areas

## MANY-CORE COMPUTING



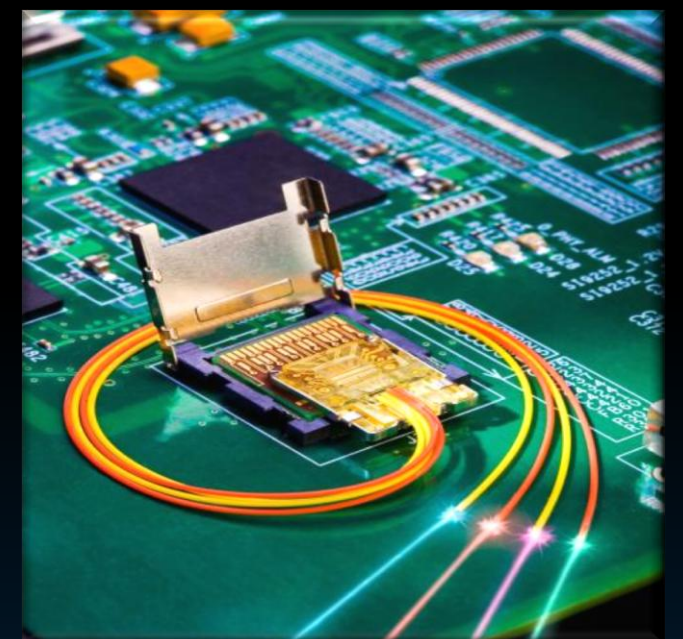
**Teraflops** of computing power

## 3D STACKED MEMORY



**Terabytes** of memory bandwidth

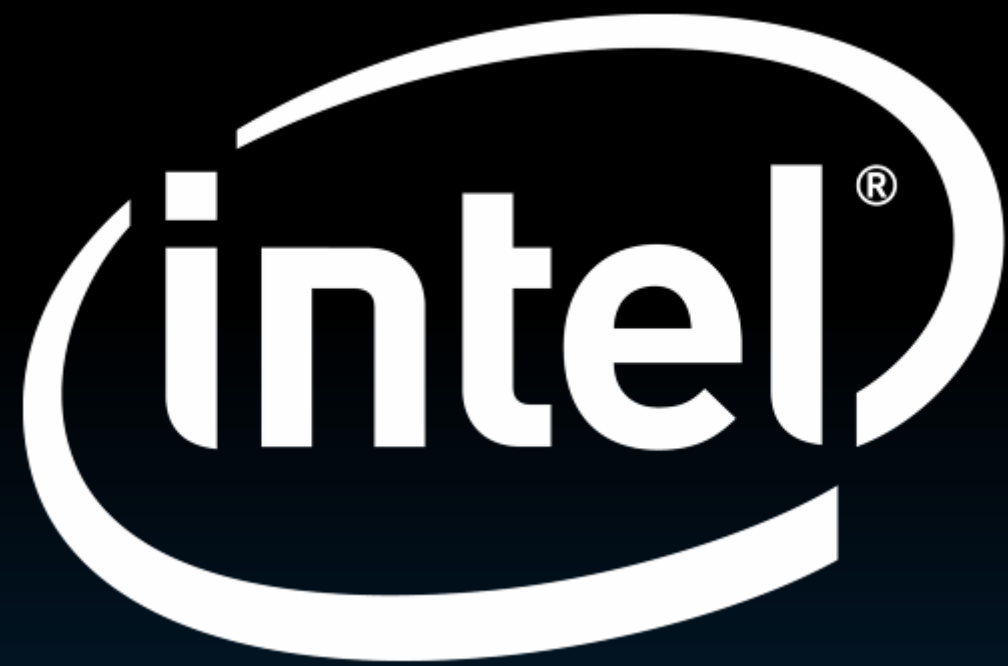
## SILICON PHOTONICS



**Terabits** of I/O throughput

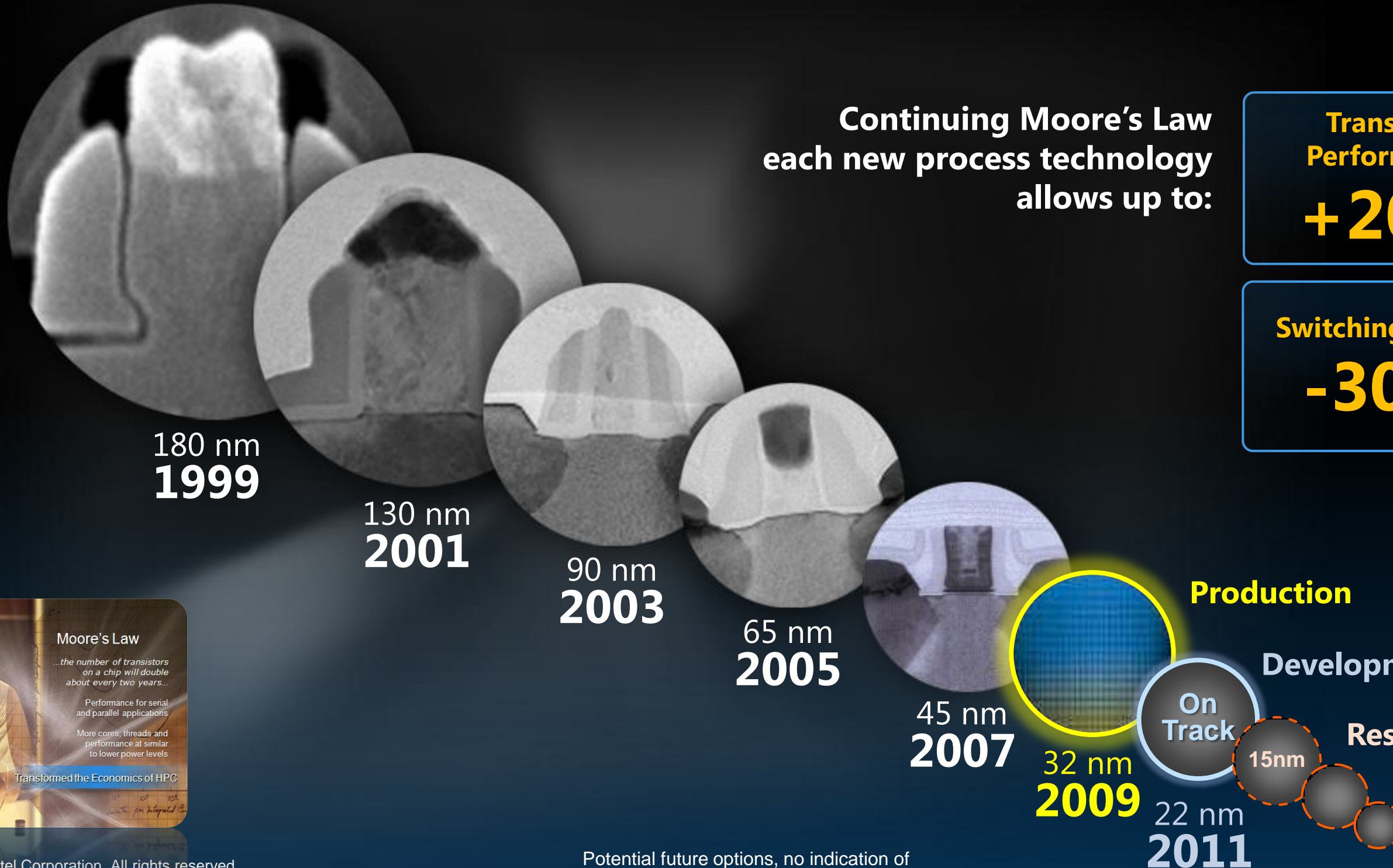
Future vision, does not represent real products.







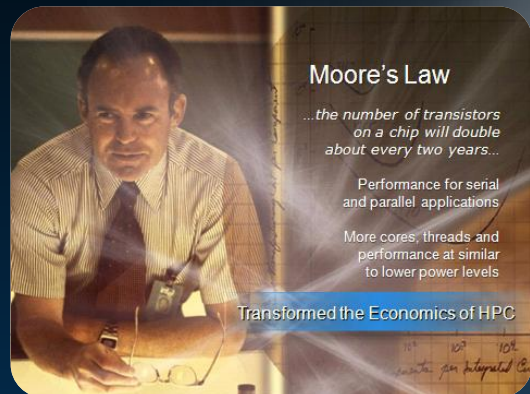
# Moore's Law: Alive and Well at Intel



Continuing Moore's Law  
each new process technology  
allows up to:

Transistor  
Performance  
**+20%**

Switching Power  
**-30%**



Potential future options, no indication of actual product or development, subject to change without notice.



# Industry Trend to Multi/Many-Core

**Energy Efficient (HPC) Computing  
with Multi/Many-Core Processors**



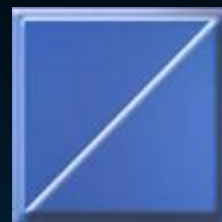
Many-Core



Multi-Core (4+)



Dual-Core



Hyper-Threading



Multi Processor

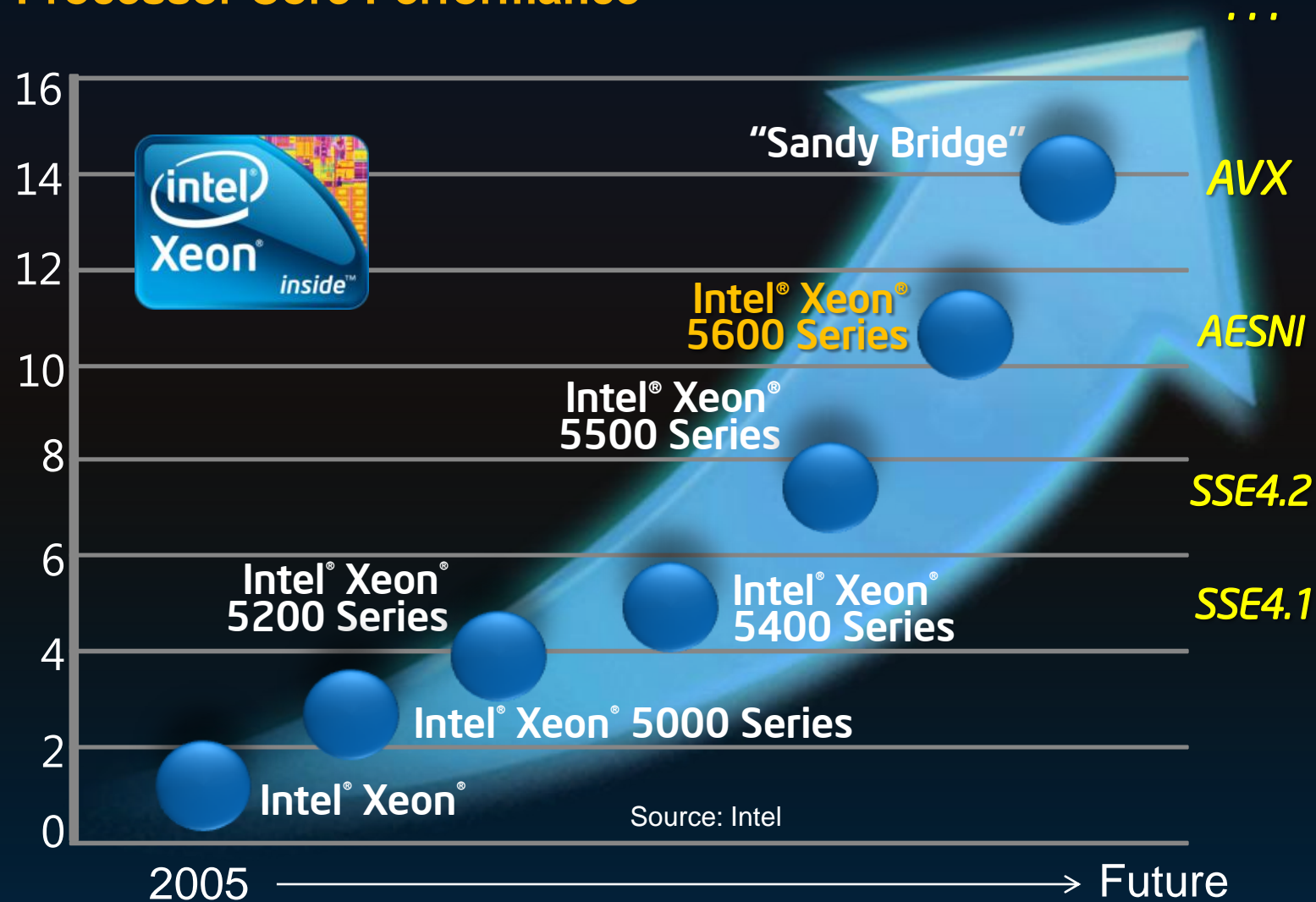
**But: not all cores all equal !**

(for illustration only)



# Intelligent Processor Performance Scaling Forward

## Processor Core Performance



## Faster Time To Productivity

Total Application Performance

Increased Single Thread Performance

Increased Floating Point Performance and Bandwidth

Irregular Data-Access

Balanced Processor and System Architecture

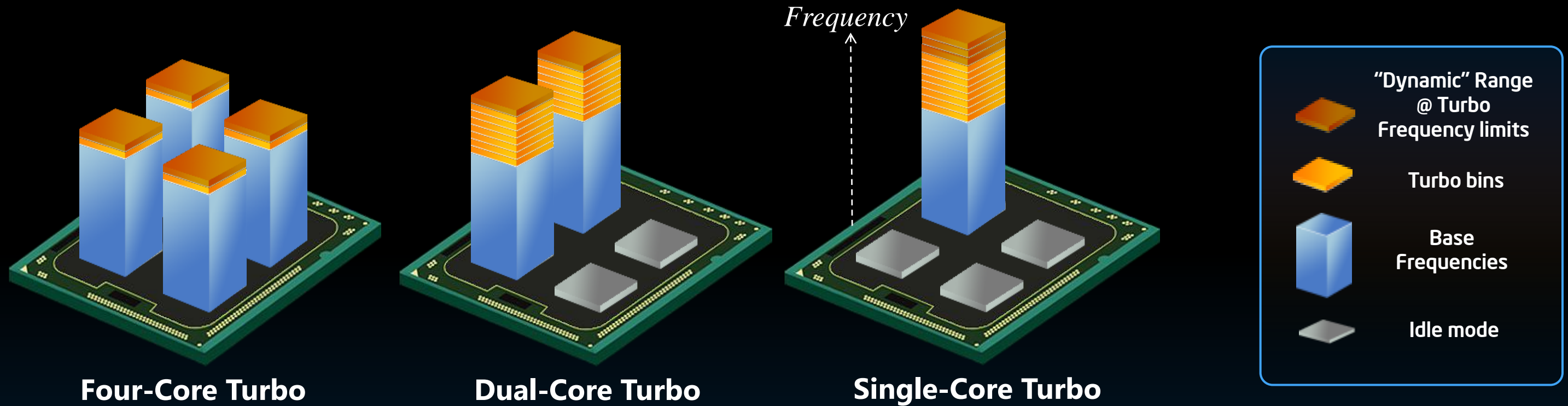
Less Complex Software Development and Support

Potential future options, subject to change without notice.





# Intel® Turbo Boost Technology 2.0



Intelligent and energy efficient performance on demand

*The number of Turbo bins shown is only for illustrative purposes and is not representative of the actual number of turbo bins available.*

